

# Introduction to the Major Project

How the Major Project works

What are the Scenarios that you need to use as a basis for your designs

Producing work, submission and assessment

What support and guidance I am allowed to give you

# How the Major Project works

- The Major Project is worth 50% of your final grade
- It comprises 6 sections which I will explain later on in this presentation
- You will produce a design portfolio of your work no more than 20 PowerPoint slides
- The work will comprise of Analysis and Evaluation, Designs, Prototypes, Experimentation with making techniques and a Final product
- Only your PowerPoint will be submitted to the exam board, no physical 3D work will be sent so you will need to include photographs of any practical work you do.

# What are the Scenarios you need to base your design around?

- The exam board has released three design scenarios.
- This year they are:
  1. Multifunctional Living
  2. Teenage Lifestyle
  3. Nature and the environment

You will need to think about a design project which will fit very closely within one of these scenarios. If your project does not do this you will lose a lot of marks. We will talk about these scenarios together in order to help you decide which one works best for you.

# Producing work, submission and assessment

- All work submitted must be completed in my presence
- This means that you can research and prepare sections at home or in lessons, but the sheets you produce for your PowerPoint for submission MUST be done in school in my lessons.
- I will give you regular deadlines for each sheet and you MUST submit them by this date, there is a time limit for completion of the project and you have to keep to it.
- I will give you feedback and an indication of how you are doing as you go through the project but I am limited in the guidance and feedback I am allowed to give you.

# Producing work, submission and assessment

- Your work will be assessed in six sections

<b>Section</b>	<b>Content</b>	<b>Out of</b>
<b>1</b>	<b>Identifying and Exploring Design Possibilities</b>	<b>10</b>
<b>2</b>	<b>Producing a Design Brief and Specification</b>	<b>10</b>
<b>3</b>	<b>Generating Design Ideas</b>	<b>20</b>
<b>4</b>	<b>Developing Design Ideas</b>	<b>20</b>
<b>5</b>	<b>Realising Design Ideas</b>	<b>20</b>
<b>6</b>	<b>Analysing and Evaluating</b>	<b>20</b>

- Many of the marks will be awarded across different parts of your project, for example you can gain marks for analysing and evaluating throughout the project. Also Realising Design Ideas marks can be generated throughout the prototyping process as well as the final product

# What support and guidance am I allowed to give you?

- The exam board are very specific about how much help I can give you.
- My guidance must be general and you must all receive the same input, I cannot tell you as individuals how to improve individual pieces of work.
- Once you have submitted a piece of work you are not allowed to improve it, therefore you **MUST** ensure you pay attention to what I am asking you to do. You must ask for clarification if you do not understand **BEFORE** you submit your work.
- I cannot do work for you, I can show you what to do and how to do it though.

# Step 1 - Analysing the Scenarios

- The first step is to think about each of the scenarios in detail.
- This can be done in the form of a mind map, but could be done in any way you are comfortable with.
- This analysis, however, has to be detailed.
- Higher marks are awarded for higher levels of detail in your work.
- Any evidence of superficial understanding will lead to MUCH lower marks (Grades 3 and lower)
- To attain top marks you need to show a **COMPREHENSIVE** understanding of the scenario and your project must be obviously and closely linked to it.